

## 4.7 What am I?

### Introduction

Encouraging students to question is a useful component of a differentiated lesson. This activity encourages students to ask appropriate questions so that they can discover an answer. This allows them to check their understanding of important concepts and also provides them with a game which is very motivational.

### Resources

A set of cards showing keywords with one word on each card. Laminated cards can be used repeatedly.

### Class set-up

1. Keep the cards in front of you.
2. Take one card at a time.
3. Encourage your students to ask you questions.
4. You can only answer YES or NO.
5. Students who make a correct guess receive the card as one point.
6. Students must listen to each other so that they can ask useful questions.
7. It can be beneficial to have a penalty system for incorrect answers to prevent an over-eager student from repeatedly guessing.
8. Once students become familiar with this game, they can be divided into groups of about six so that they can play it themselves.

### Benefits

This game is a really useful variation of the *Keyword Game* or the *Definition Game*. One of the advantages of this game is that it is less threatening than directing specific questions at individual students. Some students, particularly creative ones prefer to ask questions rather than answer them and the fact that students receive instant feedback is an added bonus. Furthermore, this game gives all students an opportunity to engage actively in the lesson.